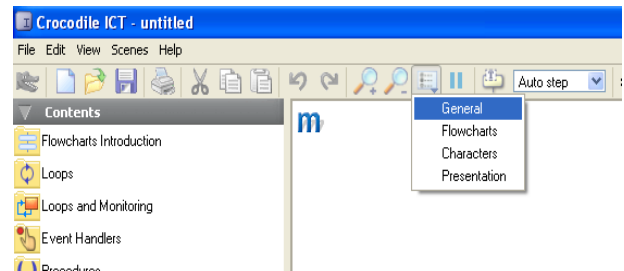
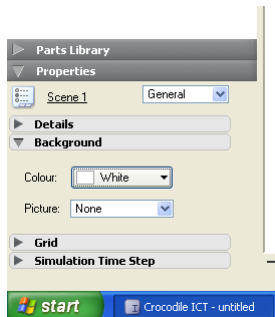


## Constructing a dance routine!

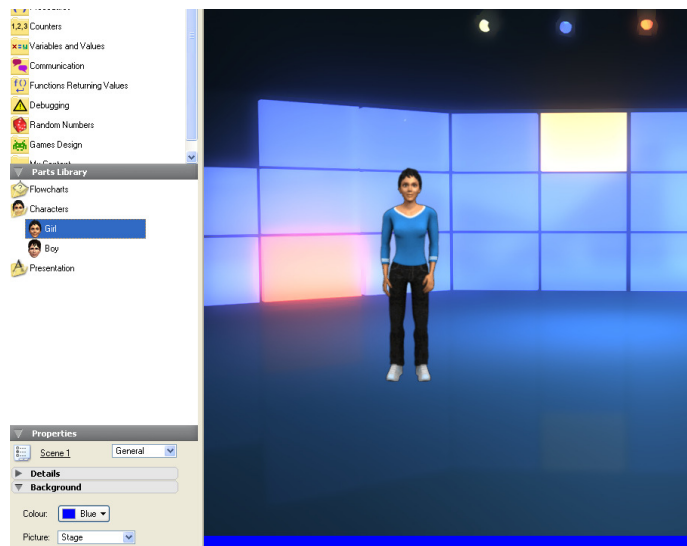
1. Open Crocodile ICT
2. On the tool bar, select “space properties” and “general”



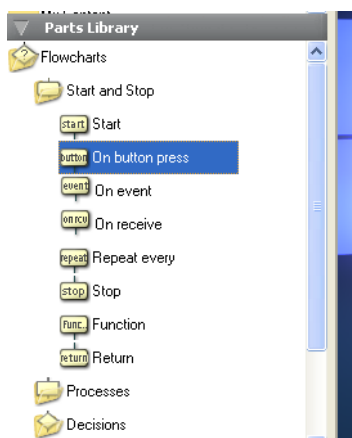
3. In the “properties” pane (on the bottom left), choose your background colour and background picture.



4. In the “parts library” select your character by dragging over a male or female dancer to your dance scene



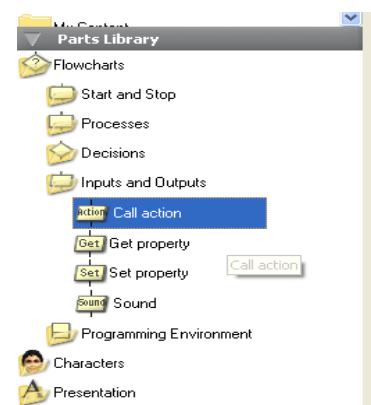
5. Right click on your dancer to show a new pop-up. An empty box will appear...



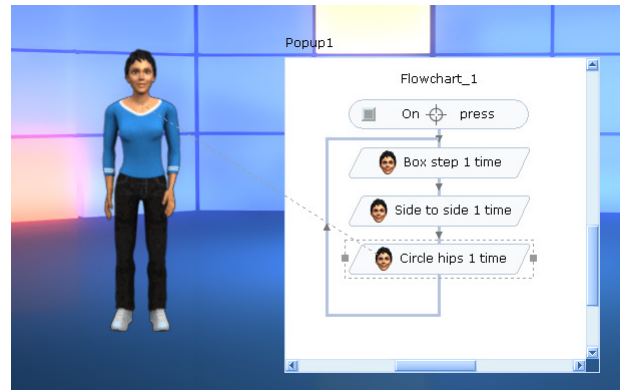
6. In the parts library you will begin to create your flowchart of instructions. Your first step is to select **flowcharts, start & stop** and then drag over “on button press” to the new pop up you previously created.

7. Next, you should add 3 “call actions” from the **inputs & outputs** menu. These call actions should link to the on button press command, to create a flowchart.

8. You can choose 3 call action instructions (e.g. a cartwheel turn, a high five, a wave to the left etc...)



9. You will need to link your flowchart from the end action to the beginning to create a **loop** (i.e. so your dancer will continue moving rather than stop at the end). To do this, you will need to create a link from the last action, to the top of the first...



10. Next you are going to create a button which will allow you to hide your flowchart.

In the **presentation** menu, select the **button** icon from **inputs**. Drag this over to your dance scene.

You should now make a link (using your mouse and left click) between the **button** and the “on click press” command.



Now you will be able to **hide** your flowchart (right click on your dancer and **un-show your pop up**).

When you click on the button your dancer will get their groove on!!!

Just remember to watch out that they don't dance off the page!!!

### Extra challenge!

- Make your dancer appeal to your target audience! What kind of dance routine will they do listening to your band's music?!
- Can you synchronise a group of dancers?
- Can you insert a more interesting background?

